

HOOT! Pickup Band

For Unattached (and Attached) Musicians



F Parts



honkfest.org.au

Hoot! Pickup Band 2022

- **The Anthem**
- **Do Whatcha Wanna**
- **Mercy, Mercy, Mercy**
- **MozamBK**
- **Secondline (minor)**
- **Standing on The Verge**
- **Superstition**
- **Xonk**

♩ = 96

Melody

Counter Melody

Low Horns

Bass Line

1- "Gotta get down" (play line or sing as cued)

5

M

CM

LB

B

got-ta get down to get up got-ta get down to get on up

2- Solo section (play other sections as backings as cued)

9

M

CM

LB

B

D⁷ G⁷ D⁷ G⁷

3 - Groove Build

13

M

CM

LB

B

4 - Melody build

17

M

CM

LB

B

5 - To the Bridge!

21

M

CM

LB

B

25

M

CM

LB

B

p cresc

29

M

CM

LB

B

Back to Groove (2)
or End (6) as cued

fp

fp

6 - END!

35

M

CM

LB

B

Do WhatchWanna

Rebirth

1 - INTRO

$\text{♩} = 80$

Melody (High)

Melody (Low)

Bass Line

2 - MELODY

7

MH

MH

BL

3 - Bridge

12

MH

MH

BL

16

Fill x 4

Fill x 4

x 4

MH

MH

BL

4 - D section

20

MH

MH

BL

x 4

x 4

x 4

x 4

5 - SOLO (GROOVE)

24

MH

MH

BL

B $\flat$ 7

F7

B $\flat$ 7

F7

Mercy Mercy Mercy

Tempo: Medium Slow (change to Medium for "Funky" Groove)

Intro: Bass Line start (Melody groove) , Drums Enter on Cue

Josef Zawinul

1- MELODY

Melody (High)

Melody (Low)

Bass Line

F7 Bb7 F7 Bb7

5

MH

ML

BL

F7 Bb7 F7 Bb7

2 - BRIDGE (on cue)

9

MH

ML

BL

13

MH

ML

BL

17 (To End: Rall and Fine on cue:)($\odot$)

MH

ML

BL

SOLOS (OPEN)

21 3 - Backings on cue ("feel like funk'n it up")

MH

ML

BL

5 -Funky bass line (change to this on cue after tempo change)

23 4- Backings (harmony) on cue

MH

ML

BL

Vox (Over melody):

"It's Honk Oz and we're gonna hit the street"

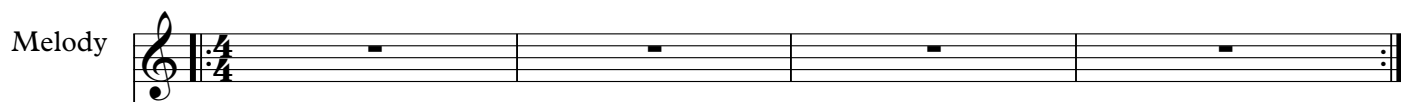
"We're Hoot Band and you'll wanna move you feet"

(Repeat)

MozamBK

1 - GROOVE

Junkadelic

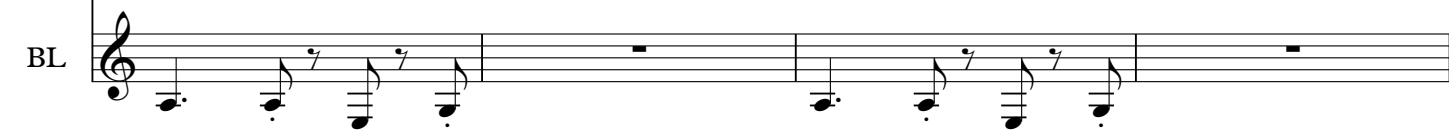


2 - MELODY

8^{vb}



3 - BRIDGE



25

MH

BL

29

MH

BL

33

MH

BL

37

MH

BL

41

MH

BL

Back to
1 - GROOVE or 4 - END on cue

4 - END - on cue

Prob x 3 Last x on cue!

MH

BL

Secondline (minor)

Medium Swing

1 horn at a time:

1 - MELODY

Josef Zawinul

Rubato $\text{♩} = 90$ Tacet 1x

Melody (High) $\text{♩} = 90$ Tacet 1x

Melody (Low) $\text{♩} = 90$ Tacet 1x

Bass Line $\text{♩} = 90$ Tacet 1x

6 Play!

MH

ML

BL Bbm^7 Fm^7

12

MH

ML

BL C^7 Fm^7

2 - MELODY HITS

16 Fill

MH

ML

BL

20

MH

ML

BL

24 (Fine)

MH

ML

BL C⁷ (Fine)

SOLOS (OPEN)

3 - Backings on cue (Play bottom line 1x, add harmony on repeat)

28 Fm⁷ Bbm⁷

MH

ML

BL

34 Fm⁷ C⁷ Fm⁷

MH

ML

BL

Intro - Drums/Percussion
Bass line/low horns

Superstition

Stevie Wonder and MattyB

1 - Verse

Melody

Counter M

Low Horns

Bass Line

$\text{♩} = 104$

f

2 on cue

mf

5

M

C

LB

B

1. 2.

8

M

C

LB

B

1. 2.

3 - Chorus

Musical score for measures 11-14, labeled "3 - Chorus". The score is written for four staves: M (Melody), C (Counter), LB (Left Bass), and B (Right Bass). The melody (M) starts with a *mf* dynamic and features a *f* dynamic in measure 12. The counter (C) has a *f* dynamic in measure 14. The left bass (LB) and right bass (B) parts are marked with a *p* dynamic.

4 - Interlude

Musical score for measures 15-18, labeled "4 - Interlude". The score is written for four staves: M (Melody), C (Counter), LB (Left Bass), and B (Right Bass). The melody (M) starts with a *1x only: (play counter melody on repeat)* instruction. The counter (C) has a *1x only: (play counter melody on repeat)* instruction. The left bass (LB) and right bass (B) parts are marked with a *p* dynamic. The section ends with a "Coda on cue" instruction and a double bar line.

SOLOS

5 - Backings on cue

Musical score for measures 19-20, labeled "SOLOS" and "5 - Backings on cue". The score is written for four staves: M (Melody), C (Counter), LB (Left Bass), and B (Right Bass). The melody (M) starts with a *Am7* chord. The counter (C) has a *Am7* chord. The left bass (LB) and right bass (B) parts are marked with a *f* dynamic.

CODA

Musical score for measures 21-24, labeled "CODA". The score is written for four staves: M (Melody), C (Counter), LB (Left Bass), and B (Right Bass). The melody (M) and counter (C) parts are marked with a *rall.* (rallentando) instruction. The left bass (LB) and right bass (B) parts are marked with a *rall.* (rallentando) instruction.