

HOOT! Pickup Band

For Unattached (and Attached) Musicians



C Parts



honkfest.org.au

Hoot! Pickup Band 2022

- **The Anthem**
- **Do Whatcha Wanna**
- **Mercy, Mercy, Mercy**
- **MozamBK**
- **Secondline (minor)**
- **Standing on The Verge**
- **Superstition**
- **Xonk**

♩ = 96

Melody

Counter Melody

Low Horns

Bass Line

1- "Gotta get down" (play line or sing as cued)

M

CM

LB

B

got-ta get down to get up got-ta get down to get on up

got-ta get down to get up got-ta get down to get on up

got-ta get down to get up got-ta get down to get on up

2- Solo section (play other sections as backings as cued)

M

CM

LB

B

G⁷ C⁷ G⁷ C⁷

G⁷ C⁷ G⁷ C⁷

G⁷ C⁷ G⁷ C⁷

3 - Groove Build

M

CM

LB

B

4 - Melody build

M

CM

LB

B

5 - To the Bridge!

21

M

CM

LB

B

25

M

CM

LB

B

p cresc

Back to Groove (2)
or End (6) as cued

29

M

CM

LB

B

fp

6 - END!

35

Φ M

CM

LB

Φ B

Do WhatchWanna

1 - INTRO

Rebirth

$\text{♩} = 80$

Melody (High)

Melody (Low)

Bass Line

1.2. 3. 4.

1.2.3 4.

1.2.3 4.

2 - MELODY

MH

MH

BL

7 -

1.2. 3. 4.

1.2.3 4.

1.2.3 4.

3 - Bridge

MH

MH

BL

12 -

16

Fill x 4

Fill x 4

x 4

4 - D section

20

MH

MH

BL

x 4

x 4

x 4

x 4

5 - SOLO (GROOVE)

24

MH

MH

BL

E♭⁷

B♭⁷

E♭⁷

B♭⁷

Mercy Mercy Mercy

Tempo: Medium Slow (change to Medium for "Funky" Groove)

Intro: Bass Line start (Melody groove) , Drums Enter on Cue

Josef Zawinul

1- MELODY

Melody (High)

Melody (Low)

Bass Line

Bb7 Eb7 Bb7 Eb7

5

MH

ML

BL

Bb7 Eb7 Bb7 Eb7

2 - BRIDGE (on cue)

9

MH

ML

BL

13

MH

ML

BL

17 (To End: Rall and Fine on cue:) (⌢)

MH

ML

BL

SOLOS (OPEN)

21 3 - Backings on cue ("feel like funk'n it up")

MH

ML

5 - Funky bass line (change to this on cue after tempo change)

BL

23 4- Backings (harmony) on cue

MH

ML

BL

Vox (Over melody):

"It's Honk Oz and we're gonna hit the street"

"We're Hoot Band and you'll wanna move you feet"

(Repeat)

MozamBK

1 - GROOVE

Junkadelic

Melody

Bass Line/
Low Horns

8^{vb}

2 - MELODY

MH

BL

9

MH

BL

13

MH

BL

17

MH

BL

3 - BRIDGE

MH

BL

25

MH

BL

29

MH

BL

33

MH

BL

37

MH

BL

41

MH

BL

Back to
1 - GROOVE or 4 - END on cue

Back to
1 - GROOVE or 4 - END on cue

4 - END - on cue

MH

BL

Prob x 3 Last x on cue!

Secondline (minor)

Medium Swing

1 horn at a time:

1 - MELODY

Josef Zawinul

Rubato // $\text{♩} = 90$ Tacet 1x

Melody (High)

Melody (Low) // on cue: Tacet 1x

Bass Line // on cue: $\text{♩} = 90$ Bbm^7 Tacet 1x

6 **Play!**

MH

ML **Play!**

BL **Play!** $\text{Eb}^{\flat}\text{m}^7$ Bbm^7

12

MH

ML

BL F^7 Bbm^7

2 - MELODY HITS

16 **Fill**

MH

ML

BL

20

MH

ML

BL

24

MH

ML

BL

F7

(Fine)

(Fine)

(Fine)

SOLOS (OPEN)

3 - Backings on cue (Play bottom line 1x, add harmony on repeat)

28

MH

ML

BL

Bbm7

Ebm7

34

MH

ML

BL

Bbm7

F7

Bbm7

Standing On the Verge of Getting It On

Concert Score

George Clinton, Eddie Hazel

Funk 110 bpm

INTRO

Trumpet/Alto

Alto/Tenor

Trombone

Tuba/Bari

6 *A* C-
 tpt/alto
 4X

6 C-
 alto/tnr
 4X

6 C-
 tbn
 4X

6 C-
 tuba/bari
 4X

The image displays a musical score for the song "Standing On the Verge of Getting It On" by George Clinton and Eddie Hazel. The score is written for a concert band and is set in 4/4 time with a key signature of two flats (B-flat and E-flat). The tempo is marked as "Funk 110 bpm".

The score is divided into two main sections. The first section, labeled "INTRO", consists of four staves: Trumpet/Alto, Alto/Tenor, Trombone, and Tuba/Bari. The Trumpet/Alto and Alto/Tenor parts play a melodic line of eighth notes, while the Trombone and Tuba/Bari parts play a harmonic line of eighth notes. The second section, starting at measure 6, is a four-measure phrase that is repeated four times (indicated by "4X"). This section is also written for the same four instruments. The Trumpet/Alto and Alto/Tenor parts play a melodic line, while the Trombone and Tuba/Bari parts play a harmonic line. The phrase is marked with a "C-" (Coda) symbol at the end of the first measure of the phrase.

10 F 4X D.C. al Coda

10 F 4X D.C. al Coda

10 F 4X D.C. al Coda

10 F 4X D.C. al Coda

12 Fine D.C. al Coda

12 Fine

12 Fine

12 Fine

12 Fine

17 A' C# 4X

17 C# VAMP FOR SOLOS 4X

17 C# 4X

17 C# 4X

Intro - Drums/Percussion
Bass line/low horns

Superstition

Stevie Wonder and MattyB

1 - Verse

Melody

Counter M

Low Horns

Bass Line

$\text{♩} = 104$

f

2 on cue

mf

5

M

C

LB

B

1. 2.

8

M

C

LB

B

1. 2.

3 - Chorus

Musical score for measures 11-14, featuring five staves: M (Melody), C (Counter), LB (Left Bass), and B (Right Bass). The key signature has one flat (B-flat). Measure 11 starts with a *mf* dynamic. Measure 12 has a *f* dynamic. Measure 13 has a *f* dynamic. Measure 14 has a *f* dynamic. The bass lines (LB and B) start with a *p* dynamic.

4 - Interlude

Musical score for measures 15-18, featuring five staves: M (Melody), C (Counter), LB (Left Bass), and B (Right Bass). Measure 15 is marked with a repeat sign and the instruction "1x only: (play counter melody on repeat)". Measure 16 has a *f* dynamic. Measure 17 has a *f* dynamic. Measure 18 has a *f* dynamic. The bass lines (LB and B) start with a *f* dynamic. Coda cues are indicated at the end of measures 15 and 18.

SOLOS

Dm⁷

5 - Backings on cue

Musical score for measures 19-20, featuring five staves: M (Melody), C (Counter), LB (Left Bass), and B (Right Bass). Measure 19 starts with a *f* dynamic. Measure 20 has a *f* dynamic. The bass lines (LB and B) start with a *f* dynamic.

CODA

Musical score for measures 21-24, featuring five staves: M (Melody), C (Counter), LB (Left Bass), and B (Right Bass). Measure 21 is marked with a repeat sign and the instruction "rall.". Measure 22 has a *f* dynamic. Measure 23 has a *f* dynamic. Measure 24 has a *f* dynamic. The bass lines (LB and B) start with a *f* dynamic. Coda cues are indicated at the end of measures 21 and 23.

